Energy-Aware Computing Systems

Energiebewusste Rechensysteme

VIII. System Software

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2019-06-27









Agenda

Preface

Terminology

Summary

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Preface: Higher-Level Energy Management

- motivation and origin
 - lack of feedback on design decisions regarding energy demand
 - gap between vision of energy control and reality
 - → Milly Watt Project
- use case: Hiker's Buddy [3]
 - energy-constraint operations (e.g., GPS)
 - functional design \leftrightarrow power state model



Carla Schlatter Ellis

The Case for Higher-Level **Power Management**

Proceedings of the Seventh Workshop on Hot Topics in Operating Systems (HotOS'99), 1999.



Accounting and Management

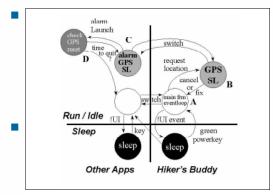
Operational Concerns

Abstracting Energy Demand

Energy-Aware Operating Systems Currentcy and ECOSystem Cinder Operating System

Linux Energy-Aware Scheduling (EAS)

Preface: Higher-Level Energy Management





Carla Schlatter Ellis

The Case for Higher-Level **Power Management**

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Preface: Higher-Level Energy Management

- lower-level building blocks
 - energy-management features at the hardware level (i.e., non-blocking energy management methods)
 - firmware interfaces for system controls (i.e., blocking energy management methods)
- higher-level abstractions
 - energy accounting with energy models and measurements
 - resource management
 - policies and rights management
 → conflict of interests





Abstracting Energy Demand: Resource Peculiarities

software resources as to be used by programs

reusable

code • critical section/region

data • variable, placeholder

consumable

signal • notice

message • packet, stream

hardware resources as to be managed by an operating system

reusable

processor • CPU, FPU, GPU; MMU

memory • RAM, scratch pad, flash

peripheral • input, output, storage

consumable

signal • IRQ, NMI, trap

- energy as a basic operating-system resource required to provide hardware and software resources
 - ullet software resources o hardware resources o energy demand
 - energy accounting and management (i.e., resource allocation vs. residual resources)

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Abstract Concept: System Software

system software

- operating system
 - program or a set of programs that support (other) programs or applications to facilitate the programming or operation of a computer system
 - monitor and control the execution of programs
 - operate the computer system in a specific manner for a particular application
 - implement an abstract machine
- interlocking with low-level user-space programs (i.e., system daemons)

resource management

- {de,}allocation of resources by the system software
- accounting and enforcement



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Abstracting Energy Demand: Accounting

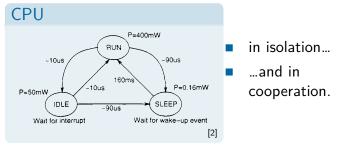
- energy accounting at operating system level
 - map resource demand by processes to energy demand
 - $lue{}$ exclusive use vs. shared use of resources ightarrow attribution of proportions
- capturing and tracking energy demand during run-time
 - apply models
 - tracking of state and time \rightarrow device states
 - discrete, logic events \rightarrow performance counter events
 - ...
 - apply measurements
- appropriate metrics for individual capturing methods
 - basic metrics and composite metrics
 - use-case specific granularity (i.e., μW vs. MW)

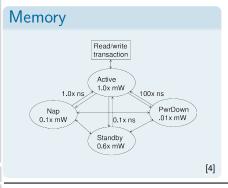


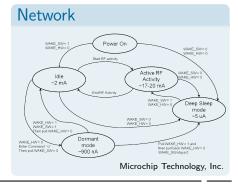
Abstracting Energy Demand: Accounting

consideration of power states

transition delays









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Operational Concerns: Energy Management

- basic functional requirements
 - accounting ✓
 - allocating
 - administering
- integration causes conflicts of interest: process scheduling
 - upon exhaustion of allocated resources
 - reordering of events
 - ...
- pitfalls as to entering sovereign territory of the process scheduler
 - priority inversion
 - data dependencies
 - · ..

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Operational Concerns: Energy Management

- accounting √
- 2. allocating energy (e.g., epoch-based)
 - lacktriangle implicit o process analysis (i.e., based on periodicity)
 - lacktriangledown explicit ightarrow provisioning based on requests
 - avoid overbooking that would conflict with global goal, prevent:
 - thermal breakdown (i.e., by exceeding maximum power)
 - too short operating time (i.e., imbalance of power supply and demand)
- 3. administering residual energy (for next epoch)
 - use residual energy as feedback information
 - amount of residual energy depends on accuracy of energy models and measurements, respectively
 - redistribution and reallocation strategies
 - exhaustion control
 - over-provisioning controls

...but OS integration comes with pitfalls...

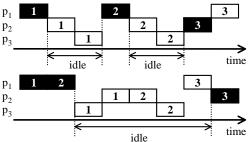


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Operational Concerns: Energy Management

- Requester-Aware Power Reduction [5]
 - track requests and how they are generated (i.e., by which processes)
 - interaction between processes and power management facilities at operating system level
 - reordering of requests to reduce overhead and energy demand



black box: **active** device access (e.g., I/O)

white box: idle

time no device access (e.g., computation)

challenges:

- violation of priority-based scheduling decisions
- interdependencies between individual processes



Overview

Currentcy [9] and ECOSystem [8]



Heng Zeng et al.

ECOSystem: managing energy as a first class operating system resource Proceedings of the 2002 Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS '02), 2002.

Cinder Operating System [6]



Arjun Roy et al.

Energy Management in Mobile Devices with the Cinder Operating

Proceedings of the 2011 ACM European Conference on Computer Systems (EuroSys'11), 2011.

Linux Energy-Aware Scheduling (EAS)



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Currentcy and ECOSystem

ECOSystem:

managing energy as a first-class operating system resource

- Energy-Centric Operating System
- motivation: change primary goal of the OS to energy-efficiency rather than (speed-based) performance
- primary goal: user-defined battery life → determines amount of currentcy that can be spent in each epoch
- adaptation of resource containers [1]



Heng Zeng et al.

ECOSystem: managing energy as a first class operating system resource

Proceedings of the 2002 Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS '02), 2002.

Currentcy and ECOSystem

- Currentcy: A Unifying Abstraction for Expressing Energy Management Policies
 - **Current** \rightarrow amount of energy that an application can spend
 - Currency \rightarrow cf. money as unified abstraction for buying commodities
 - abstract energy model (1 unit of currentcy is valued at 0.01 mJ)
- currentcy is used for...
 - ...energy accounting and allocation across components and processes ...capturing interactions among energy users in the system



Heng Zeng et al.

Currentcy: A Unifying Abstraction for Expressing Energy Management Policies

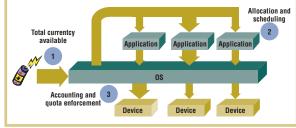
Proceedings of the 2003 USENIX Annual Technical Conference (ATC'03), 2003.



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Currentcy and ECOSystem

- query **smart battery** (\rightarrow state of charge) prepare for fair allocation of currentcy among processes
- allocate and schedule
 - → **block** processes on currentcy depletion
 - → processes may decide not to spend their currentcy share during an epoch
- 3. accounting
 - accumulation of unspent currency is bounded (max. 10x of currentcy per epoch)

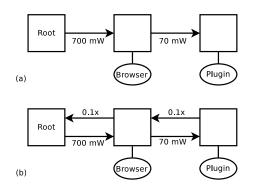


[7]



Cinder Operating System

- Energy Management in Mobile Devices with the Cinder **Operating System**
 - exokernel-based operating system built on top HiStar OS
 - concept of reserves and taps
 - reserve (energy) → available energy resources
 - **taps** (power) → connection between (hierarchic) reserves





Arjun Roy et al.

Energy Management in Mobile Devices with the Cinder Operating System

Proceedings of the 2011 ACM European Conference on Computer Systems (EuroSys'11), 2003.



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Considerations and Caveats

system software

- abstraction of energy demand at operating-system level
- identify interrelationships from higher-level perspectives
- managing energy as a basic system resource
 - accounting, allocation, and administering
 - \blacksquare capture and track power states \rightarrow processes and devices
 - reduce energy demand by reordering

energy-aware operating systems

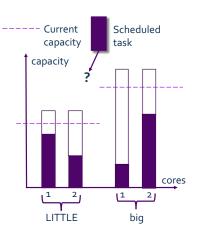
- holistic, system-wide resource management
- use lower-level building blocks (i.e., energy management functions)
- challenging integration for legacy operating systems

Linux Energy-Aware Scheduling

- Linux Energy-Aware Scheduling (EAS)
 - motivation: exploit heterogeneity for peak performance but low $\textbf{average power} \rightarrow \text{software counterpart to ARM big.LITTLE architecture}$
 - energy-aware scheduling for heterogeneous multi-core systems
 - per-CPU energy model necessary

EAS goals

- process-dependent core pinning \rightarrow reliable per-process predictions
- adaptations of process scheduler
 - adapt to heterogeneous cores
 - energy-awareness
 - \rightarrow models + estimation
 - integration with DVFS subsystem
- Linux upstream: work in progress
 - mostly integrated since version 5.0





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Paper Discussion

paper discussion

► Rolf Neugebauer and Derek McAuley

Energy is just another resource: Energy accounting and energy pricing in the Nemesis OS

Proceedings of the 8th Workshop on Hot Topics in Operating Systems (HotOS'01), 2001.





Subject Matter

- system software is the pivotal element for the operation of energy-aware computing systems
- "energy is just another resource", its management is a challenging endeavour
- high-level perspectives are essential for holistic, system-wide energy management techniques
- reading list for Lecture 9:
 - ▶ R. Pereira et al.

Energy efficiency across programming languages: how do energy, time, and memory relate?

Proceedings of the 10th ACM SIGPLAN International Conference on Software Language Engineering (SLE'17), 2017.



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[4] FAN, X.; ELLIS, C.; LEBECK, A.: Interaction of Power-aware Memory Systems and Processor Voltage Scaling. In: Proceedings of the 2003 Workshop on Power-Aware Computer Systems (PACS'03)



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