## **Energy-Aware Computing Systems**

Energiebewusste Rechensysteme

VIII. System Software

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July 9, 2020





Preface: Higher-Level Energy Management

#### motivation and origin

- lack of feedback on design decisions regarding energy demand
- gap between vision of energy control and reality
  - → Milly Watt Project
- use case: Hiker's Buddy [3]
  - energy-constraint operations (e.g., GPS)
  - functional design ↔ power state model



Carla Schlatter Ellis

#### The Case for Higher-Level **Power Management**

Proceedings of the Seventh Workshop on Hot Topics in Operating Systems (HotOS'99), 1999.



# Agenda

Preface

**Terminology** 

Accounting and Management Abstracting Energy Demand **Operational Concerns** 

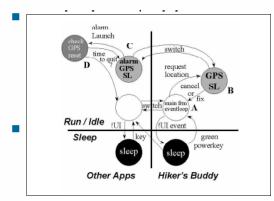
**Energy-Aware Operating Systems** Currentcy and ECOSystem Cinder Operating System Linux Energy-Aware Scheduling (EAS)

Summary



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# Preface: Higher-Level Energy Management





Carla Schlatter Ellis

#### The Case for Higher-Level **Power Management**

Proceedings of the Seventh Workshop on Hot Topics in Operating Systems (HotOS'99), 1999.







# Preface: Higher-Level Energy Management

- lower-level building blocks
  - energy-management features at the hardware level (i.e., non-blocking energy management methods)
  - firmware interfaces for system controls (i.e., blocking energy management methods)
- higher-level abstractions
  - energy accounting with energy models and measurements
  - resource management
  - policies and rights management
    → conflict of interests





# Abstracting Energy Demand: Resource Peculiarities

**software resources** as to be used by programs

### reusable

code • critical section/region

data • variable, placeholder

## consumable

signal • notice

message • packet, stream

hardware resources as to be managed by an operating system

#### reusable

processor • CPU, FPU, GPU; MMU

memory • RAM, scratch pad, flash

peripheral • input, output, storage

#### consumable

signal • IRQ, NMI, trap

- energy as a basic operating-system resource required to provide hardware and software resources
  - $\blacksquare$  software resources  $\rightarrow$  hardware resources  $\rightarrow$  energy demand
  - energy accounting and management (i.e., resource allocation vs. residual resources)

# O

## Abstract Concept: System Software

### system software

- operating system
  - program or a set of programs that support (other) programs or applications to facilitate the programming or operation of a computer system
  - monitor and control the execution of programs
  - operate the computer system in a specific manner for a particular application
  - implement an abstract machine
- interlocking with low-level user-space programs (i.e., system daemons)

#### resource management

- {de,}allocation of resources by the system software
- accounting and enforcement



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# Abstracting Energy Demand: Accounting

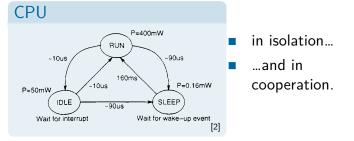
- energy accounting at operating system level
  - map resource demand by processes to energy demand
  - $\blacksquare$  exclusive use vs. shared use of resources  $\rightarrow$  attribution of proportions
- capturing and tracking energy demand during run-time
  - apply models
    - tracking of state and time  $\rightarrow$  device states
    - discrete, logic events  $\rightarrow$  performance counter events
    - ..
  - apply measurements
- appropriate metrics for individual capturing methods
  - basic metrics and composite metrics
  - use-case specific granularity (i.e., μW vs. MW)

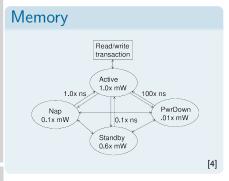


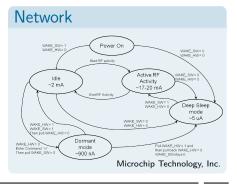
## Abstracting Energy Demand: Accounting

consideration of power states

transition delays









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# Operational Concerns: Energy Management

- basic functional requirements
  - accounting ✓
  - $\blacksquare$  allocating  $\checkmark$
  - administering
- integration causes conflicts of interest: process scheduling
  - upon exhaustion of allocated resources
  - reordering of events
  - **.**.
- pitfalls as to entering sovereign territory of the process scheduler
  - priority inversion
  - data dependencies
  - · ..

# 0

# Operational Concerns: Energy Management

- accounting √
- 2. allocating energy (e.g. epoch-based)
  - implicit  $\rightarrow$  process analysis (i.e., based on periodicity)
  - lacktriangledown explicit ightarrow provisioning based on requests
  - avoid overbooking that would conflict with global goal, prevent:
    - thermal breakdown (i.e., by exceeding maximum power)
    - too short operating time (i.e., imbalance of power supply and demand)
- 3. administering residual energy (for next epoch)
  - use residual energy as feedback information
    - amount of residual energy depends on accuracy of energy models and measurements, respectively
  - redistribution and reallocation strategies
    - exhaustion control
    - over-provisioning controls

...but OS integration comes with pitfalls...

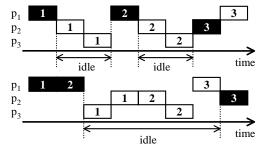


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# Operational Concerns: Energy Management

- Requester-Aware Power Reduction [5]
  - track requests and how they are generated (i.e., by which processes)
  - interaction between processes and power management facilities at operating system level
  - reordering of requests to reduce overhead and energy demand



black box: **active** device access (e.g. I/O)

white box: idle

no device access (e.g. computation)

### challenges:

- violation of priority-based scheduling decisions
- interdependencies between individual processes



#### Overview

Currentcy [9] and ECOSystem [8]



Heng Zeng et al.

ECOSystem: managing energy as a first class operating system resource Proceedings of the 2002 Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS '02), 2002.

Cinder Operating System [6]



Arjun Roy et al.

Energy Management in Mobile Devices with the Cinder Operating

Proceedings of the 2011 ACM European Conference on Computer Systems (EuroSys'11), 2011.

Linux Energy-Aware Scheduling (EAS)



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## Currentcy and ECOSystem

ECOSystem:

managing energy as a first-class operating system resource

- Energy-Centric Operating System
- motivation: change primary goal of the OS to energy-efficiency rather than (speed-based) performance
- primary goal: user-defined battery life → determines amount of currentcy that can be spent in each epoch
- adaptation of resource containers [1]



Heng Zeng et al.

ECOSystem: managing energy as a first class operating system resource

Proceedings of the 2002 Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS '02), 2002.



## Currentcy and ECOSystem

- Currentcy: A Unifying Abstraction for Expressing Energy Management Policies
  - ullet Current ullet amount of energy that an application can spend
  - Currency  $\rightarrow$  cf. money as unified abstraction for buying commodities
  - abstract energy model (1 unit of currentcy is valued at 0.01 mJ)
- currentcy is used for...
  - ...energy accounting and allocation across components and processes ...capturing interactions among energy users in the system



Heng Zeng et al.

## **Currentcy: A Unifying Abstraction for Expressing Energy Management Policies**

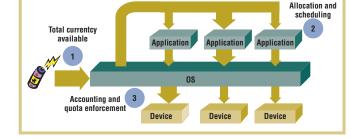
Proceedings of the 2003 USENIX Annual Technical Conference (ATC'03), 2003.



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## Currentcy and ECOSystem

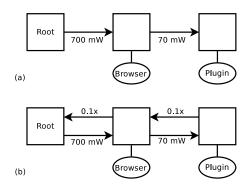
- query **smart battery** ( $\rightarrow$  state of charge) prepare for fair allocation of currentcy among processes
- 2. allocate and schedule
  - → **block** processes on currentcy depletion
  - → processes may decide not to spend their currentcy share during an epoch
- accounting
  - accumulation of unspent currentcy is bounded (max. 10x of currentcy per epoch)





## Cinder Operating System

- Energy Management in Mobile Devices with the Cinder Operating System
  - exokernel-based operating system built on top HiStar OS
  - concept of reserves and taps
  - reserve (energy) → available energy resources
  - **taps** (power) → connection between (hierarchic) reserves





Arjun Roy et al.

# **Energy Management in Mobile Devices with the Cinder Operating System**

Proceedings of the 2011 ACM European Conference on Computer Systems (EuroSys'11), 2003.



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## Considerations and Caveats

#### system software

- abstraction of energy demand at operating-system level
- identify interrelationships from higher-level perspectives
- managing energy as a basic system resource
  - accounting, allocation, and administering
  - $\blacksquare$  capture and track power states  $\rightarrow$  processes and devices
  - reduce energy demand by reordering

#### energy-aware operating systems

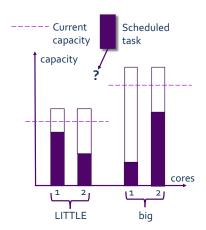
- holistic, system-wide resource management
- use lower-level building blocks (i.e., energy management functions)
- challenging integration for legacy operating systems

# Linux Energy-Aware Scheduling

- Linux Energy-Aware Scheduling (EAS)
  - motivation: exploit heterogeneity for peak performance but low average power → software counterpart to ARM big.LITTLE architecture
  - energy-aware scheduling for heterogeneous multi-core systems
  - per-CPU energy model necessary

### ■ EAS goals

- process-dependent core pinning
   → reliable per-process predictions
- adaptations of process scheduler
  - adapt to heterogeneous cores
  - energy-awareness
    - $\rightarrow$  models + estimation
  - integration with DVFS subsystem
- Linux upstream: work in progress





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## Paper Discussion

#### paper discussion

► Rolf Neugebauer and Derek McAuley

# Energy is just another resource: Energy accounting and energy pricing in the Nemesis OS

Proceedings of the 8th Workshop on Hot Topics in Operating Systems (HotOS'01), 2001.





## Subject Matter

- system software is the pivotal element for the operation of energy-aware computing systems
- "energy is just another resource", its management is a challenging endeavour
- high-level perspectives are essential for holistic, system-wide energy management techniques
- reading list for Lecture 9:
  - ► R. Pereira et al.

Energy efficiency across programming languages: how do energy, time, and memory relate?

Proceedings of the 10th ACM SIGPLAN International Conference on Software Language Engineering (SLE'17), 2017.



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