

Energy-aware Reconfiguration of Sensor Nodes

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Sensor Nodes

- Run-time of several years
- Rely on battery power
 - recharge or exchange of power source often not possible
- BTnode (ETH Zürich)
 - Atmel ATmega128 (8 MHz)
 - 128 KB flash memory
 - 4 KB RAM
 - low-power radio ChipCon CC1000, Bluetooth
 - 2 AA batteries (each 1500 mAh)



Outline

- Approaches to Energy Management
- Energy-aware Sensor Nodes
 - Run-time Energy Accounting
 - Battery Lifetime Estimation
- Energy Management Through Reconfiguration
 - Application Upload
 - Multiple Pre-installed Applications
- Conclusion



Approaches to Energy Management

```
loop
  val ← readSensor()

  sendPacket(val)

  sleep(sleepPeriod)
end loop
```

- Estimate & control energy before deployment
 - detailed energy models
 - simulation sufficient for estimation of run-time (e.g., PowerTossim for Mica2 motes, AEON)
- *sleepPeriod* determines energy consumption and run-time



Nondeterministic Applications

```
loop
  val ← readSensor()
  if val ≥ threshold then
    sendPacket(val)
  end if
  sleep(sleepPeriod)
end loop
```

- Energy consumption?
 - worst/average-case estimation
 - redundancy
 - “trial-and-error” (deploy, test, collect, re-program)

Alternative: adaptive, on-line power management



Energy-Aware Sensor Nodes

- Adaptive power management requires information on
 - energy consumption
 - remaining power supply
- Run-time energy estimation
 - hardware with deterministic behavior (no caches ...)
 - fine-grained control over operating modes
 - power consumption of components & modes well documented



Energy Accounting: Microcontroller

- ATmega 128L

instruction	power
lds	31.0 mW
nop	29.7 mW
xor	29.5 mW
fmul	29.0 mW

mode	power
idle	14.28 mW
power save	0.79 μ W
power down	0.71 μ W

- active mode: count number of cycles
- sleep modes: measure time with externally clocked timer



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■ Implementation (TinyOS)

- modified scheduler
- code size: 470–988 bytes
- run time overhead < 5 %



Energy Accounting: Communication

■ ChipCon radio

mode	power
receive	28.8 mW
send	26.4–80.7 mW

- measure time the radio is turned on (receiving/sending)
- or: count number of packets sent

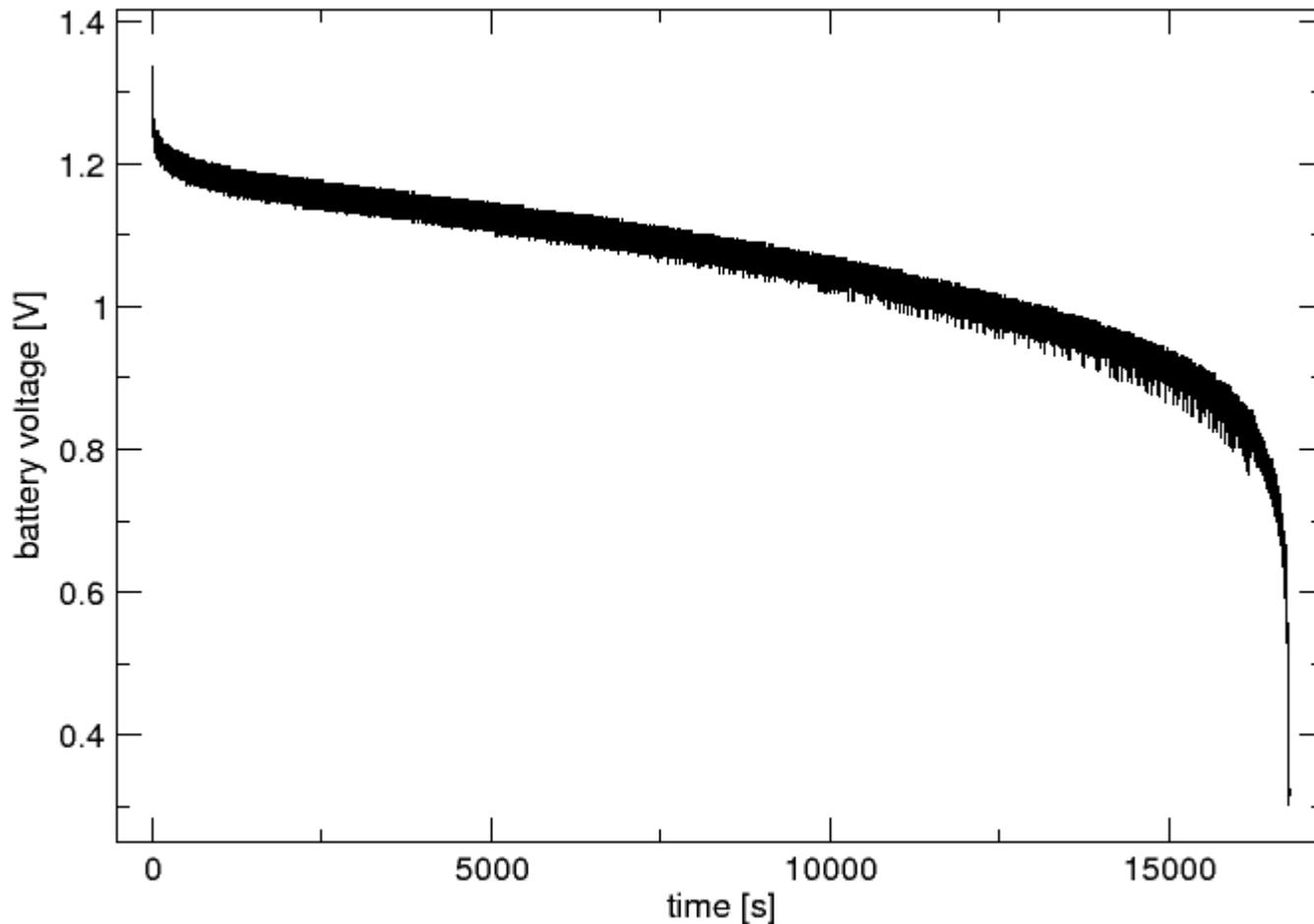
■ Bluetooth

- less suited for energy accounting as Bluetooth chip hides low-level functionality
- several low-power idle modes (hold, sniff, park)



Estimating Battery Lifetime

- A/D converter to read battery voltage



Estimating Battery Lifetime

- First approach: generic battery model

- but: hard to derive

- Second approach: regression fitting

$$f(x) = a_6 e^{a_5 x} + a_4 e^{a_3 x} + a_2 x^2 + a_1 x + a_0$$

- but: erratic readings of A/D converter on BTnode

- Third approach:
store tables describing discharge characteristics on node

- several discharge curves for different temperature ranges



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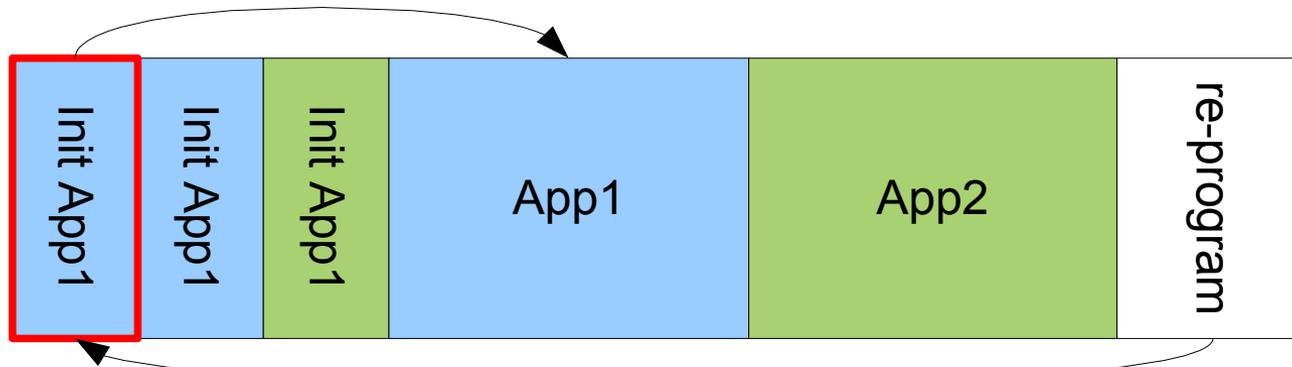


Reconfiguration: Application Upload

- Update nodes via communication link
- Replace (parts of) application
 - exchange complete binary (X_{np})
 - or single modules/components (Contiki, SOS, Mat e)
 - overhead due to interaction between dynamically loaded modules (6% for SOS, 11% for Mat e)
- Example
 - install new application (16.5 kB)
 - overhead of transmission:
Bluetooth: 18.9 s, 2 J, ChipCon: 13.8 s, 1.6 J
 - overhead of programming: 1.3 s, 100 mJ



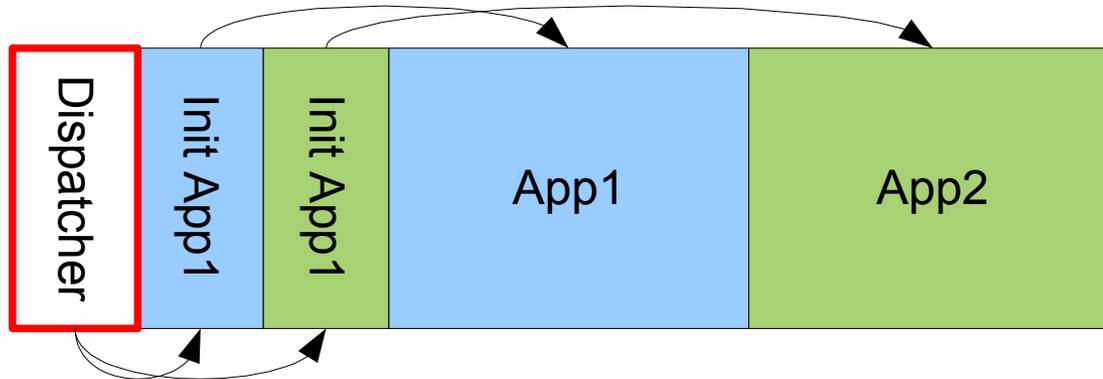
Multiple Pre-installed Applications



- Interrupt table and initialization code in first page of program memory (flash)
- Implementation
 - overwrite this page and reset BTnode
 - overhead: 20 ms, 1–2 mJ
 - code size: 1274 byte + flash page (256 bytes)



Dispatcher



- Avoid writing to flash memory
- Implementation
 - interrupt dispatcher (id of current application stored in RAM)
 - code size: 334 byte (including flash page for dispatcher)
 - run-time overhead at each interrupt due to additional level of indirection (56 cycles)



Conclusion

- Transfer concepts of adaptive power management to sensor nodes
 - extremely limited resources
 - avoid additional energy overhead
- Make sensor nodes energy-aware
 - on-line energy accounting
 - battery lifetime estimation
- Control energy consumption during runtime
 - reconfiguration through application upload
 - multiple pre-installed applications

