

# Energy-Aware Computing Systems

*Energiebewusste Rechensysteme*

## VI. Cyber-Physical Systems

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EASY



## Agenda

Preface

Terminology

Dynamic System Structure

Partitioning

Cross-System Control

Cyber-Physical Systems

Resource Demand

Communication

Control

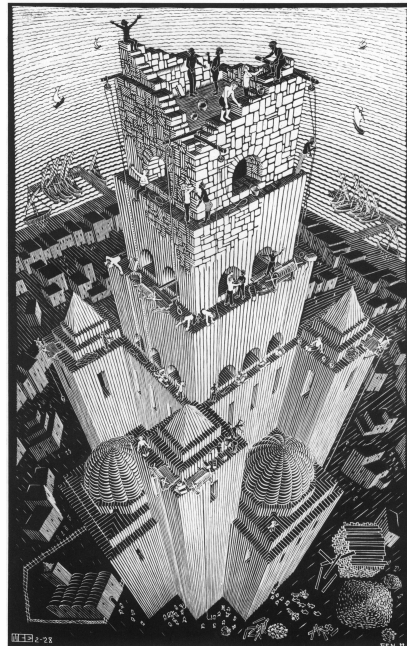
Summary

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## Preface: Pluralism of Systems

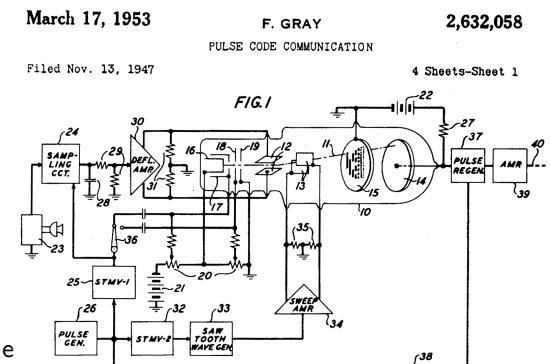
- broader perspective
  - introversive perspectives at the level of **individual systems**
  - holistic perspective at a higher level of **compound systems**
- dependence and cooperation
  - individual systems **specialize in specific tasks** of the compound system
  - cooperation between individual systems to form a **(even) greater „whole“**



## Abstract Concept: Cyber-Physical Systems

### ■ cyber-physical systems

- digital operations that interface with the physical world
- **computation**
  - sensing of data  
→ pre-processing
  - processing of data
- **communication**
  - transformation of data
  - data transmission
  - uni- and bidirectional
- **control**
  - control loops
  - several levels of abstraction (i.e., cruise control, machine control, injection control)



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## Abstract Concept: Cyber-Physical Systems

### cyber-physical systems

- physical operations that interface with the digital world

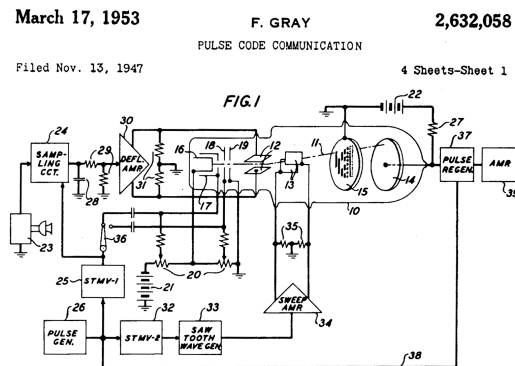
#### ■ natural systems

- hydrologic cycle
- solar system

#### ■ human-made systems

- mechanical systems
  - ↪ mechanical energy
- optical systems
  - ↪ light energy
- electrical systems
  - ↪ electrical energy

↓  
tools, instruments etc.



## Abstract Concept: Cyber-Physical Systems

### cyber-physical systems

- systems that interlock **cyber** systems with **physical** systems

#### ■ integrate systems

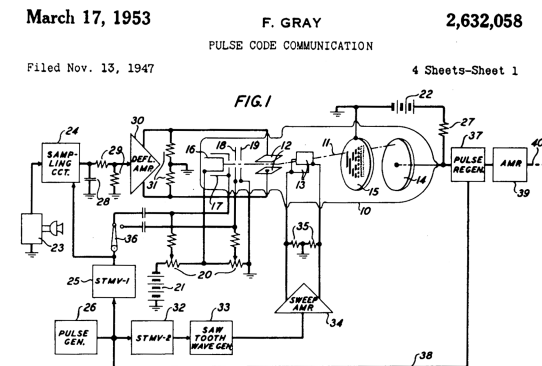
- combine physical systems and processes
- incorporate with networked computing infrastructure

#### ■ enhance functionalities

- augment features of physical systems
- new capabilities due to computing and communications

#### ■ broad range

- deeply embedded systems (i.e., pace maker)
- large scale industry facilities (i.e., power plant)



## Dynamic Structures

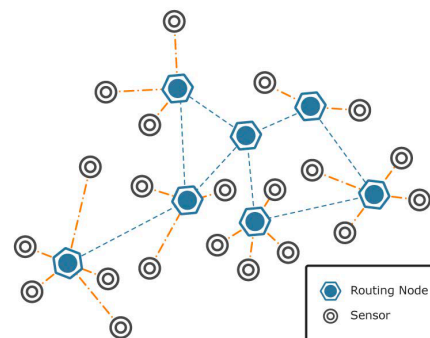
### ■ composition of system is dynamic

### ■ variable system structure depends on **time and location**

- spontaneous joining and resignation of devices
- overload and breakdown detection

### ■ heterogeneous **network links**

- wired and wireless links with variable channel conditions
  - propagation, delay loss
- impact of (physical) system components on link quality

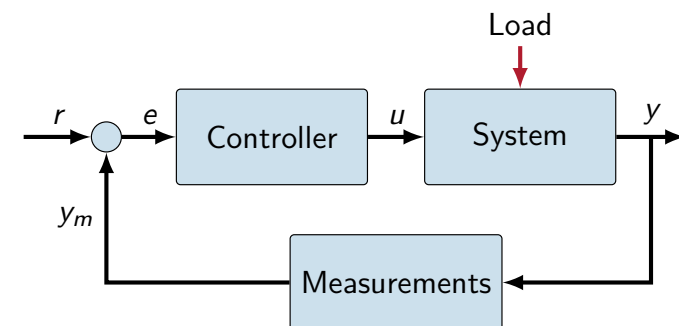


Nunes et al.

## Control Theory and Practice

Recap

### ■ measurement-based analysis with a feedback control system



### ■ controller operates system: **closed control loop** ⇒ feedback control

### ■ **control:** control variable $u$

**measure:** process variable  $y$

## Cyber-Physical System Control

- cyber-physical control systems: use hardware „in a loop“
  - information on physical environment ← sensors
  - sample-and-hold-circuits and analog-to-digital (A/D) converters: digital representation of physical aspects
  - compute and control → actuators

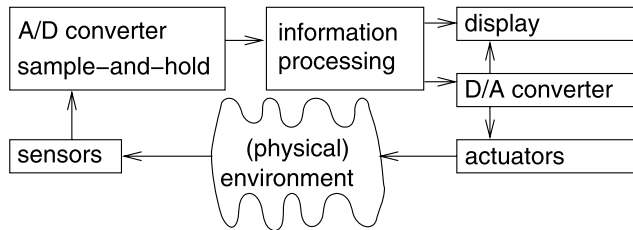


Figure 3.2. Hardware in the loop

P. Marwedel: Embedded System Design [3]

## Nested Cyber-Physical System

- nested controls that operate jointly in a broader context
  - control: actuator controls physical plant
  - sense/feedback: physical interface towards sensors

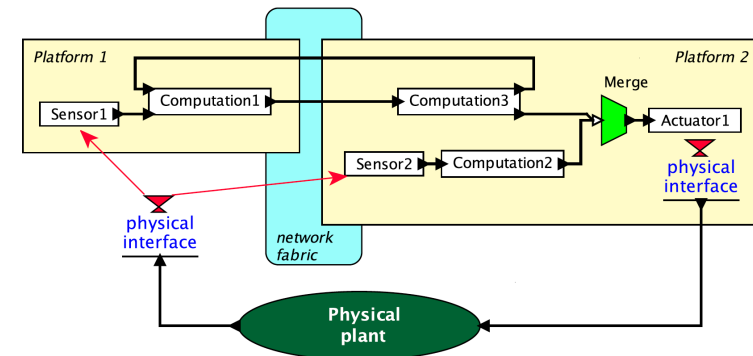


Figure 1.1: Example structure of a cyber-physical system.

Lee & Sanjit: Introduction to Embedded Systems [2]

## Resource Demand

- energy** as a basic **operating resource** of embedded systems that constitute main parts of a cyber-physical system
- computation
  - general purpose CPUs
  - (re{configur,programm}able) application-specific integrated circuits
- communication
  - transmission power for (wireless) network links → **tail state analysis**
  - (periodic) duty cycles
- control
  - actuators
  - cross-layer operations → **cyber-physical networking**

## Network Links and Tail States

Communication

- network communication contributes significant shares to the overall energy demand
  - state-dependent power demand
  - activity tracking across different subsystems (i.e., application logic, network stack, hardware)

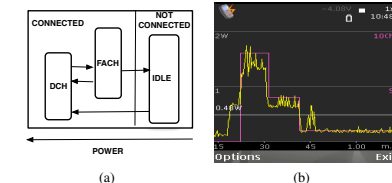
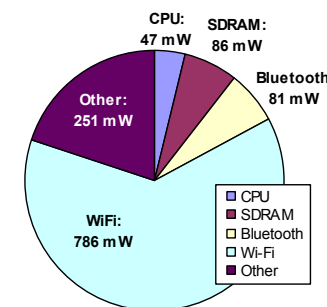
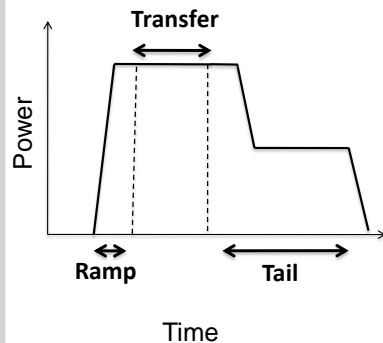


Figure 1: (a) The radio resource control state machine for 3GPP networks consisting of three states: IDLE, DCH and FACH (b) Instantaneous power measurements for an example transfer over 3G showing the transition time between high to low power state

Balasubramanian et al. [1]

- tracking of tail states to schedule the execution of requests (e.g., packet transmission)



TailEnd scheduler  $(t, r_i, d_i, a_i)$ :

1. Let  $\Delta$  be the last deadline when a packet was transmitted (initialized to  $-\infty$  and reset in Step 3(c)).
2. If  $(t < d_i)$ 
  - (a) if  $(\Delta + \rho \cdot T < a_i)$ , transmit.
  - (b) else add the request to queue  $Q$ .
3. If  $(t == d_i)$ 
  - (a) Transmit  $r_i$
  - (b) Transmit all requests in  $Q$  and set  $Q = null$
  - (c) Set  $\Delta = d_i$

Figure 10: The TailEnd algorithm decides at time instant  $t$  whether to transmit a request  $r_i$  with arrival time  $a_i$  and deadline  $d_i$ . The parameter  $\rho$  is set to 0.62 in our implementation.

- Ptdes: A Deterministic CPS Modeling Paradigm (UC Berkeley)
- system modeling assumptions
  - synchronized clocks with known bound on synchronization error
  - communication channels with known bounds on latency
  - computations impacting the physical world have known bounds
- Interlude: Latency and Resilience-aware Networking (LARN)
  - pragmatic approach for designing low-latency cyber-physical systems
  - suitable for control applications in cyber-physical systems
  - X-Lap: tool-based cross-layer analysis method

## Cyber-Physical Networking

Control

LARN: Context

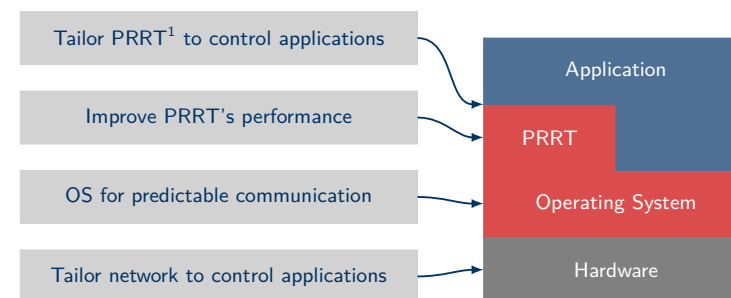


- ▶ DFG Priority Programme Cyber-Physical Networking (SPP 1914)
  - ▶ focus: **predictable** latency and resilience in cyber-physical networks
  - ▶ interdisciplinary: computer science, electrical and control engineering
  - ▶ 11 individual projects, funding for six years (planned)
  - ▶ <http://www.spp1914.de>
- ▶ Target scenario: control applications
  - ▶ system control in industrial facilities (e.g. BMW etc.)
  - ▶ low-latency control loops for medical applications
  - ▶ wireless sensors and network transports
- ▶ Latency- and Resilience-Aware Networking (LARN)
  - ▶ operating system: System Software Group at FAU Erlangen-Nürnberg
  - ▶ transport protocol: Telecommunications Lab at Saarland University
  - ▶ <http://larn.systems>

## Cyber-Physical Networking

Control

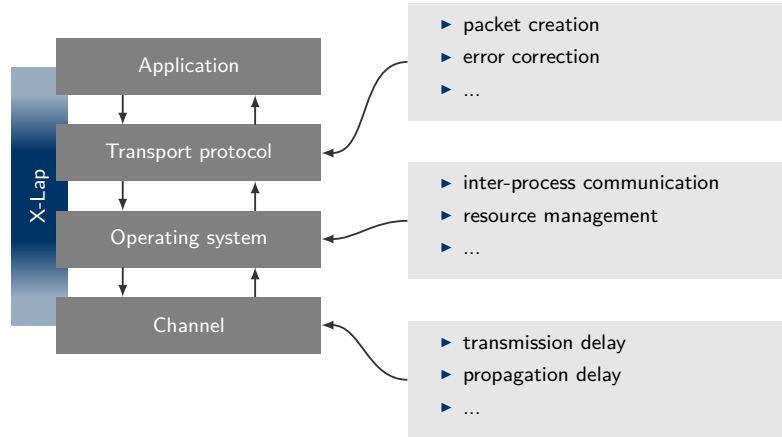
LARN: Overview and Project Goals



<sup>1</sup>predictably reliable real-time transport



Motivation: identify root causes for latency and jitter in transport protocol.



online analysis at run-time

- ▶ timestamping functions
- ⇒ timestamps
- ▶ C implementation

offline analysis

- ▶ data analysis
- ⇒ latency and jitter
- ▶ Python implementation

- ▶ trace every packet
- ▶ embedded into transport protocol code



online analysis at run-time

- ▶ timestamping functions
- ⇒ timestamps
- ▶ C implementation

offline analysis

- ▶ data analysis
- ⇒ latency and jitter
- ▶ Python implementation

\*.csv

- ▶ collect traces
- ▶ combine trace data



online analysis at run-time

- ▶ timestamping functions
- ⇒ timestamps
- ▶ C implementation

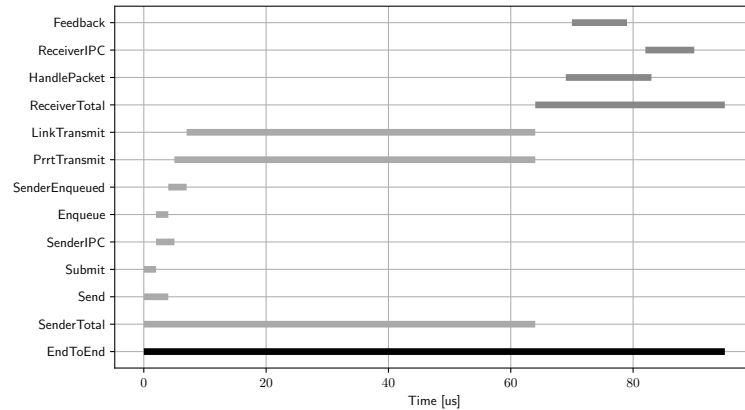
offline analysis

- ▶ data analysis
- ⇒ latency and jitter
- ▶ Python implementation

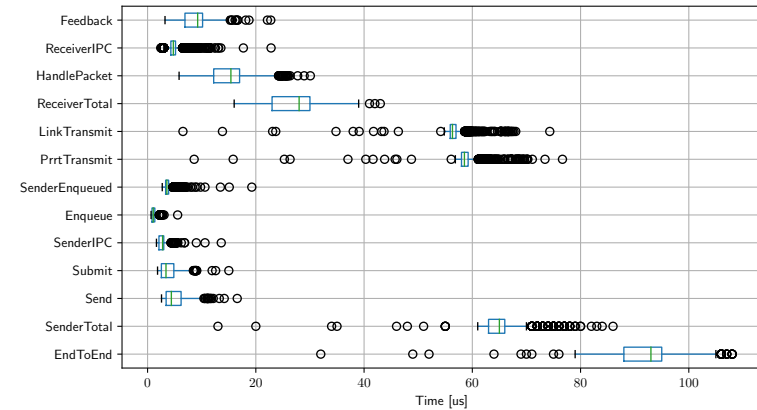
\*.csv

- ▶ single-packet traces
- ▶ jitter amongst packets
- ▶ outlier analysis
- ▶ correlation analysis

## X-Lap | Packet Trace



## X-Lap | Trace Jitter

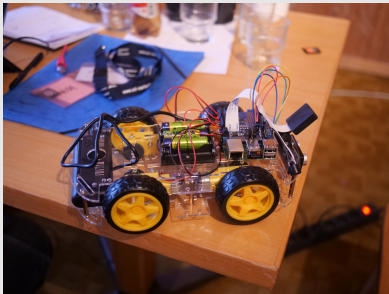


## Evaluation Platform



## Autonomous Driving Car using RNAs

- ▶ Raspberry Pi 3 (w/ 802.11n)
- ▶ camera CCD
- ▶ ultrasonic sensors
- ▶ chassis and motor



## Autonomous Driving (line following)

- ▶ camera captures line and transmits video via PRRT
- ▶ edge controller extracts line, determines angle, and determines control outputs
- ▶ target speed transmitted back and applied on the motor

⚙️ edge-to-car communication

## Platooning (car following)

- ▶ first car follows line
- ▶ second car follows and keeps distance to first car

⚙️ car-to-car communication

## Results and Outlook



- ▶ Improve cross-cutting system properties
  - ▶ focus on **energy efficiency**: impact of runtime adaptations
  - ▶ non-functional properties of networked systems (i.e. RNAs)
  - ▶ system configuration of individual RNAs (i.e. local scope)
    - ↕
    - energy demand/latency of overall system (i.e. global scope)
- ▶ Identification and proactive avoidance of bottlenecks within system stack
  - ▶ build „strain reliefs“ to **avoid emergence of bottlenecks**
  - ▶ proactively exploit a priori knowledge (i.e. system design)
  - ▶ cooperative system-analysis (i.e. ahead of runtime + at runtime)





## Results and Outlook

## CCNC 2019 Workshop

IEEE Workshop on Cyber-Physical Networking (CPN'19), January 2019, Las Vegas

<http://cpn2019.spp1914.de/>

## Publications

- ▶ Reif, Stefan; Schmidt, Andreas; Hönig, Timo; Herfet, Thorsten; Schröder-Preikschat, Wolfgang: "Differential Energy-Efficiency and Timing Analysis for Real-Time Networks", 16th International Workshop on Real-Time Networks (ECRTS RTN), Barcelona, Spain, July 2018
- ▶ Reif, Stefan; Hönig, Timo; Schröder-Preikschat, Wolfgang: "In the Heat of Conflict: On the Synchronisation of Critical Sections", IEEE International Symposium on Real-Time Distributed Computing (ISORC), Toronto, Canada, May 2017
- ▶ Reif, Stefan; Schmidt, Andreas; Hönig, Timo; Herfet, Thorsten; Schröder-Preikschat, Wolfgang: "X-Lap: A Systems Approach for Cross-Layer Profiling and Latency Analysis for Cyber-Physical Networks", 15th International Workshop on Real-Time Networks (ECRTS RTN), Dubrovnik, Croatia, June 2017



- cyber-physical systems
  - complex digital systems that interfere with physical world
  - dynamic system structure
  - embedded systems sense and actuate in a networked compound
- energy demand of cyber-physical systems
  - computation
  - communication → consideration and active exploitation of tail states
  - control → cross-layer analysis



## Subject Matter

- cyber-physical systems are a corner stone for large-scale control systems that connect **digital** with **physical components**
- single embedded systems are joining in a dynamic, networked compound to build an **(even) greater „whole“**
- **energy demand** considerations are pervasive → influence on other non-functional properties of the cyber-physical systems (i.e., reliability, resilience)
- reading list for Lecture 7:
  - ▶ Andrew Krioukov et al.  
**NapSAC: Design and Implementation of a Power-Proportional Web Cluster**  
*Proceedings of the Workshop on Green Networking (GreenNet'10), 2010.*



## Reference List I

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 Energy Consumption in Mobile Phones: A Measurement Study and Implications for Network Applications.  
*In: Proceedings of the SIGCOMM Conference on Internet Measurement (IMC'09), 2009 (IMC '09), S. 280–293*
- [2] LEE, E. A. ; SESHIA, S. A. :  
*Introduction to Embedded Systems: A Cyber-Physical Systems Approach.*  
 The MIT Press, 2016. –  
 ISBN 978–02–625–3381–2
- [3] MARWEDEL, P. :  
*Embedded System Design - Embedded Systems Foundations of Cyber-Physical Systems.*  
 Springer, 2011. –  
 ISBN 978–94–007–0256–1

