

# LXC

## Linux Containers

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Lehrstuhl für Verteilte Systeme  
und Betriebssysteme



FRIEDRICH-ALEXANDER  
UNIVERSITÄT  
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TECHNISCHE FAKULTÄT

1. Was sind Container?
2. Funktionsweise
3. Organisation
4. Ausblick

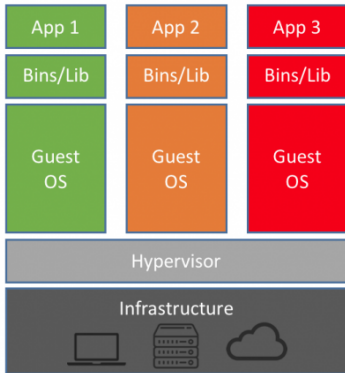
## Was sind Container?

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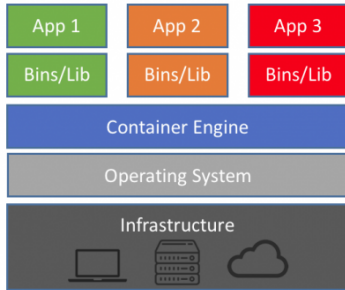
## Container

- keine Hardwareemulation
- Host Kernel wird geteilt
- Vom Host-System isolierte Prozessumgebungen
- Kleiner und schneller als VMs
- inkludierte Abhängigkeiten ermöglichen Portierbarkeit und Fokus auf Anwendungsentwicklung

# Container vs. VMs



Machine Virtualization

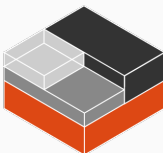


Containers

# Funktionsweise

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- Entwicklungsstart 2008
- erstes stabiles Release 2014
- Ziel: Umgebung entwickeln, die so nah wie möglich an einer Standard Linux Installation ist, jedoch ohne einen separaten Kernel zu benötigen
- Komponenten:
  - liblxc library
  - APIs für verschiedene Programmiersprachen (Python, Lua, ruby, Haskell...)
  - Containervorlagen und Tools zur Kontrolle der Container





## Linux Containers



liblxc

namespaces

cgroups

SELinux/AppArmor

Linux kernel





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## namespaces:

- Abstraktion, die Prozessen innerhalb eines namespace eigene isolierte Instanz einer globalen Variable „vorspielt“
- Änderungen sind nur für Prozesse innerhalb eines namespace sichtbar
- eindeutige Zuordnung von Namen innerhalb eines namespace
- außerhalb Name erneut verwendbar

LXC: ipc, uts, mount, pid, network, user



## Linux Containers



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## cgroups:

- Prozesse werden in hierarchische Gruppen eingeteilt
- ausgewählte Ressourcenzuweisung an definierte Gruppen
- ermöglicht Limitierung, Priorisierung und Isolation von Ressourcen

## chroots

- setzt neues Rootverzeichnis für einen Prozess und dessen Kinder
- verhindert damit, dass auf Dateien außerhalb der neuen Wurzel zugegriffen wird

## SELinux/AppArmor

- Zugangslimitierung von Dateien nur für berechnigte Anwendungen

Ubuntu laut Website als eine der wenigen Distributionen mit allen Abhängigkeiten per default gegeben

## 1. LXC Paket installieren

```
sudo apt-get install lxc
```

## 2. Rechte setzen zur Erstellung eines Virtual Ethernet Device (/etc/lxc/lxc-usernet)

```
username veth lxcbr0 10
```

## 3. LXC config file erstellen

```
mkdir ~/.config/lxc directory  
cp /etc/lxc/default.conf ~/.config/lxc/default.conf
```

In dieser Datei ergänzen:

```
lxc.idmap = u 0 100000 65536  
lxc.idmap = g 0 100000 65536
```

## 4. Container erstellen

```
lxc-create -t download -n my-container
```

## 5. Distribution, Version und Architektur auswählen

## 6. Container starten (im Hintergrund)

```
lxc-start -n my-container -d
```

## 7. In eine shell gelangen

```
lxc-attach -n my-container
```

## 8. Container beenden

```
lxc-stop -n my-container
```

## 9. Status anzeigen

```
lxc-info -n my-container
```

```
lxc-ls -f
```

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```
lxc-ls -f
```

schnell und schmerzlos: <https://linuxcontainers.org/lxd/try-it/>

# Ergebnis

```
ubuntu trusty armhf default 20191107_07:42
ubuntu trusty i386 default 20191107_07:43
ubuntu trusty ppc64el default 20191107_07:58
ubuntu xenial amd64 default 20191107_07:42
ubuntu xenial arm64 default 20191107_07:59
ubuntu xenial armhf default 20191107_08:01
ubuntu xenial i386 default 20191107_07:42
ubuntu xenial ppc64el default 20191107_07:42
ubuntu xenial s390x default 20191107_07:42
voidlinux current amd64 default 20191106_17:10
voidlinux current arm64 default 20191106_17:10
voidlinux current armhf default 20191106_17:10
voidlinux current i386 default 20191106_17:10
---

Distribution:
ubuntu
Release:
bionic
Architecture:
amd64

Using image from local cache
Unpacking the rootfs

---

You just created an Ubuntu bionic amd64 (20191107_07:42) container.

To enable SSH, run: apt install openssh-server
No default root or user password are set by LXC.
dorothea@tardis:/etc/lxc$
```

# Der Container läuft

```
dorothea@tardis:/etc/lxc$ lxc-attach -n my-container
lxc-attach: my-container: attach.c: lxc_attach: 1042 Failed to get init pid
dorothea@tardis:/etc/lxc$ lxc-ls -f
NAME          STATE    AUTOSTART GROUPS IPV4 IPV6 UNPRIVILEGED
my-container  STOPPED  0         -    -    -    true
dorothea@tardis:/etc/lxc$ lxc-start -n my-container -d
dorothea@tardis:/etc/lxc$ lxc-attach -n my-container
root@my-container:/# ls
bin boot dev etc home lib lib64 media mnt opt proc root run sbin srv sys tmp usr var
root@my-container:/# cd usr
root@my-container:/usr# ls
bin games include lib local sbin share src
root@my-container:/usr# cd games
root@my-container:/usr/games# ls
root@my-container:/usr/games# cd ..
root@my-container:/usr#
```



# Organisation

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## ■ Canonical

- „The Company Behind Ubuntu“
- wurde neben Ubuntu gegründet
- startete das Projekt LXC

## ■ Maintainer

- Stéphane Graber
- Serge Hallyn
- Christian Brauner

The Canonical logo, featuring the word "CANONICAL" in a dark red, sans-serif font. The letter "O" is replaced by a dark red circle with a white dot in the center, resembling a target or a stylized eye.

## Aktuell unterstützte Releases:

Version	Release Datum
LXC 2.0 LTS	April 2016
LXC 3.0 LTS	März 2018
LXC 3.2 (feature release)	Juli 2019

# Branches

## Default branch

 <b>master</b>	Updated yesterday by stgraber	✓	<b>Default</b>
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## Active branches

<b>stable-3.0</b>	Updated last month by stgraber	✓	1961   1173
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## Stale branches

 <b>stable-0.7.4</b>	Updated 9 years ago by hallyn	✗	7948   16
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 <b>stable-1.1</b>	Updated 3 years ago by brauner	✓	5539   243
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<b>stable-2.1</b>	Updated 2 years ago by brauner	✓	3069   262
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 <b>stable-1.0</b>	Updated 2 years ago by stgraber	✓	6147   912
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<b>revert-2786-fix_seccomp</b>	Updated 10 months ago by brauner	✗	652   1
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[View more stale branches](#) >

## Voraussetzungen

### 1. Coding Style Regeln befolgen

- maximal 80 Zeichen in einer Zeile
- Deklarationen von Variablen am Anfang eines Blocks
- goto benutzen
- unbenutzte return Werte zu void casten:

```
(void)chowmod(fullpath, destuid, 0, 0664);
```

### 2. Format muss GitHub pull request sein

### 3. es muss unterschrieben werden

## Support und Informationen

- Issues unter GitHub
- IRC Channel: #lxccontainers
- Mailing Liste
- Forum:  
<https://discuss.linuxcontainers.org/>
- Blog von Stéphane Graber:  
<https://stgraber.org/2013/12/20/lxc-1-o-blog-post-series/>

## Entwicklung

- GitHub
- IRC Channel: #lxc-dev
- Mailing Liste

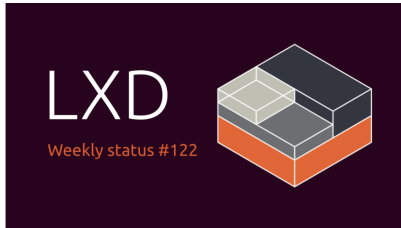
## Weekly status #122

News weekly, lxfs, distrobuilder, lxd, lxc



tomp Thomas Parrott Contributor

1 6d



Weekly status for the week of the 28th October to the 3rd of November.

### Introduction

This past week has seen more of the storage re-structure work landing, including a new internal storage interface that provides a blueprint of how each storage driver should interact with LXD.

Custom volume operations and container creation using the directory (`dir`) driver are now using the new storage interface.

The new storage interface includes changes to volume migration too. Previously the websocket connection used for performing the file transfer was passed directly into the driver. Now the websocket

# wöchentliche Neuigkeiten

## Weekly status #121

News weekly, lxcfs, distrobuilder, lxd, lxc

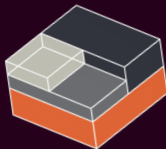


tomp Thomas Parrott Contributor

1 13d

# LXD

## Weekly status #121



Weekly status for the week of the 21st October to the 27th of October.

### Introduction

This past week the mount syscall interception has been implemented in LXD's seccomp feature, and some of the work for restructuring LXD's storage engine to accommodate virtual machine support has landed. As part of this focus, several storage and migration related bugs have been fixed.

In LXC a security improvement in the apparmor rules was added to prevent writes to `/proc/acpi/*` and a memory leak in the terminal state was fixed.

...socket  
... into the driver. Now the websocket



## Weekly status #120

News weekly, lxcls, distrobuilder, lxd, lxc



lomp Thomas Parrott Contributor

1 20d

# LXD

## Weekly status #120



Weekly status for the week of the 14th October to the 20th of October.

### Introduction

A new feature was added to LXD in the last week that now allows device keys in a container's config to be used as columns in the output for the `lxc list` command.

E.g. to show the container name and the parent interface for `eth0` in a container's devices config, run:

```
lxc ls -c n,devices:eth0.parent:parent
```

Small non-breaking line also being added in the command side feature in 1.17  
In LXD 2.0, and a memory leak in 1.17

## Weekly status #119

News

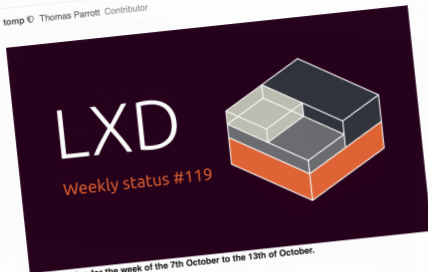
## Weekly status #119

News weekly, lxd, distrobuilder, lxd, lxc

4 27d



tomp Thomas Parrott Contributor



Weekly status for the week of the 7th October to the 13th of October.

### Introduction

This past week the focus has been on moving parts of LXD into their own Go packages so that they can be accessible from both the existing container implementation and the future virtual machine instance type. The storage layer is also being reworked to support VMs.

LXD now supports creating storage pools on a Ceph erasure encoded pool. This is achieved using the new config parameter `ceph.osd.data_pool_name`. Also Ceph related, container restoration when using projects with Ceph now works.

... more features in 1.17

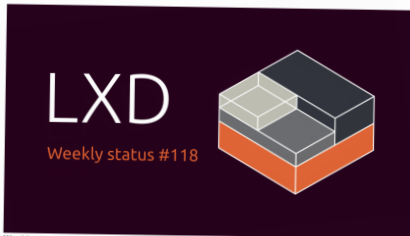
## Weekly status #118

News weekly, lxcls, distrobuilder, lxd, lxc



tomp Thomas Parrott Contributor

2 Oct 7



Weekly status for the week of the 30th September to the 6th of October.

### Introduction

This past week has seen the addition of a code of conduct and security policy for LXD. We have also continued with the internal code re-organisation to accommodate virtual machine support. There have also been several other small changes; a bug preventing MTUs >1500 on bridged and p2p devices has been fixed, iptables modules no longer need to be loaded if you are not using the firewall feature, and image expiration date can now be modified.

LXD 3.18 then got released with all of those included.

using proper...

... ..

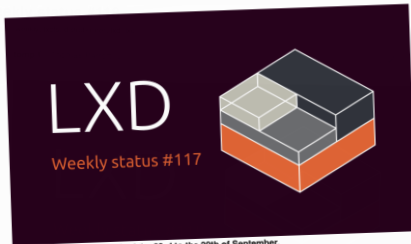
## Weekly status #117

■ News weekly, lxcls, distrobuilder, lxd, lxc



stgraber · Stéphane Graber · Maintainer

Sep 30



Weekly status for the week of the 23rd to the 29th of September.

### Introduction

The big internal refactoring ahead of the introduction of virtual machine support has continued over this past week, slowly trying to split all of the container management logic into individual Go packages, fixing some bugs along the way.

One new feature which got added is the concept of cluster member roles, right now this only includes database as an initial role, matching the database flag that was already present, but it will become the foundation for more member roles in the near future.

There have also been several other small changes; a bug preventing MTUs >1500 on bridged and p2p devices has been fixed, iptables modules no longer need to be loaded if you are not using the firewall feature, and image expiration date can now be modified.

LXD 3.18 then got released with all of those included.

## Ausblick

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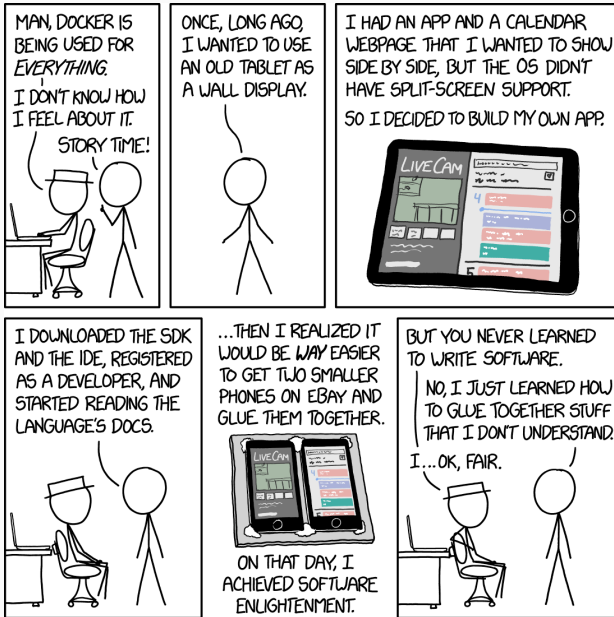
- Anwendungscontainer
- ursprünglich mit LXC implementiert, später durch libcontainers ersetzt
- höheres Sicherheitsrisiko als LXC, da Anwendungen mit root Rechten ausgeführt werden

## LXD

- System Container der nächsten Generation
- benutzt intern LXC
- sichereres Design (unprivilegierte Container)
- kann über ein Netzwerk kontrolliert werden



# Software Erleuchtung mit Containern





**Fragen?**

## Quellen (1)

<https://www.kernel.org>

[https://www.net.in.tum.de/fileadmin/TUM/NET/NET-2016-07-1/NET-2016-07-1\\_01.pdf](https://www.net.in.tum.de/fileadmin/TUM/NET/NET-2016-07-1/NET-2016-07-1_01.pdf)

<https://itnext.io/chroot-cgroups-and-namespaces-an-overview-37124d995e3d>

<https://entwickler.de/online/besuch-im-docker-maschinenraum-126456.html>

linux man pages

<https://wiki.ubuntuusers.de/LXC/>

<https://help.ubuntu.com/lts/serverguide/lxc.html>

<https://linuxacademy.com/blog/containers/history-of-container-technology/>

<https://stackshare.io/stackups/lxc-vs-lxd>

<https://github.com/lxc/lxc>

<https://stgraber.org/2013/12/20/lxc-1-0-blog-post-series/>

## Quellen (2)

<https://ubuntu.com/blog/tag/lxc>

<https://www.linux.com/tutorials/condensing-your-infrastructure-system-containers/>

<https://xkcd.com/1988/>